



OKI 24 Hour Yacht Race

Sailing Instructions

Saturday March 3rd and Sunday March 4th 2018

Organised by Murrays Bay Sailing Club

Sailed on Lake Pupuke

OKI 24 Hour Schedule	
Reserve Open for Tents	Saturday from 8am
Registration	Saturday from 10am
Briefing	Saturday 1pm
Race Start	Saturday 2pm
Race Finish	Sunday 2pm
Prizegiving	Sunday 3pm

www.murraysbay.org

<http://www.facebook.com/murraysbaysailingclub/>



Sailing Instructions

1. Rules

- 1.1. The regatta will be governed by the rules as defined in the Racing Rules of Sailing.
- 1.2. The Yachting New Zealand Safety Regulations Part 1 shall apply.
- 1.3. A boat shall not discharge rubbish in the water.
- 1.4. This is an Invitation Event. Only competitors who have been accepted by the Organising Authority shall be entitled to sail in the event.
- 1.5. Racing rules will be changed as follows:

Rule 41, *Outside Help*, is changed to allow outside assistance during crew change and to repair damage. For solo sailors limited outside help is permitted by the race committee and Judges or agreed shore crew provided no significant advantage is gained over other solo sailors from this assistance.

Rule 31, *Touching A Mark*, is changed to: "A boat may touch a mark but shall not hold on to it".

2. Notices to Competitors

- 2.1. Notices to competitors will be posted on the official notice board located in the results tent.

3. Changes to Sailing Instructions

- 3.1. Any change to the Sailing Instructions will be posted as soon as possible on the official notice board.

4. Signals Made Ashore and Afloat

- 4.1. Signals made ashore will be displayed on the signal mast by the waterfront at Sylvan Park.
- 4.2. When after the race has started the flag AP is displayed ashore, all boats will come ashore after completing their current lap and remain ashore until the AP is lowered. Should the race be restarted boats will start at individual times as advised by the Race Committee.

4.3. When after the race has started, Numeral Pendant One (Solo) or Four (Sub-Youth) are displayed ashore, boats in these fleets will come ashore after completing their current lap. Record your time to shore with the pontoon marshall. Boats will remain ashore until Numeral Pendant 1 or 4 is lowered. Should the race be restarted, boats will start at individual times as advised by the Race Committee

4.4. If any Race Committee boat displays N with sound signals, return immediately to shore. The race may be restarted.

5. Schedule of Races

5.1. There is only one long hard race.

6. The Course

6.1. The course will be displayed on the official notice board.

6.2. The lap count will be taken as boats pass through the Inner Gate.

7. Marks

8. The Start

8.1. The race will start at 14:00 on Saturday

8.2. The start will be explained verbally at the briefing. This changes rule 26, *Starting Races*.

8.3. If the “le man” style of start is used, the sailors who will sail first will be ashore, and on the start signal will proceed to their boat. A sailor who starts to proceed to the boat before the start signal will be penalised one lap count. The boat may be held by one other sailor from the same team.

9. Attachments of Night Lights

9.1. Between 19:45 and 20:45 on Saturday each boat must stop at the dock to fit a mast light that will be supplied by the race committee.

9.2. The Race Committee may require sailors to wear a strobe light that will be supplied by the Race Committee.

10. Change of the Position of the Next Mark

10.1. The Race Committee may move a mark while boats are on the leg towards that mark. The Race Committee will reposition the mark slowly. While doing so the Race Committee Boat at the mark will display flag M. When boats are rounding the mark while it is being repositioned, they shall round both the mark and the Race Committee boat displaying flag M. This instruction will not be grounds for a request for redress by a competitor.

11. The Finish

11.1. Each boat will finish the race when the boat completes their current lap, 24 hours after the start.

11.2. The finishing line will be between the Race Control caravan and the outer buoy of the Inner Gate.

12. Crew Rotation

12.1. When a boat is being sailed single-handed, a sailor shall sail for a maximum of three hours and then must have a rest of at least one hour thereafter. Solo sailors are excluded from this instruction.

12.2. All crew changes shall be made at the crew change dock.

13. Variations to Rule 42

13.1. When flag O is displayed rule 42, *Propulsion*, is varied in that, except on a beat to windward, pumping, rocking and ooching are permitted after the boat has next passed through the Inner Gate. Sculling is not permitted at this time except as provided for in rule 42, *Propulsion*. Rule 42, *Propulsion*, will not be varied between Sunset and Sunrise.

- 13.2. If flag O has been displayed, the race committee may fly flag R, meaning rule 42, *Propulsion*, is not varied from the time the boat has next passed through the Inner Gate.
- 13.3. There shall be no penalty for a boat breaking rule 42 during the time of a crew change: from the time when a boat passed the approach buoy approximately three boat lengths from the dock until she is passed the exit buoy approximately three boat lengths from the dock. During a crew change over one other crew member of the same crew may assist the boat.

14. Penalty System

- 14.1. Appendix P will apply with the following changes:
- P2.2 is amended to “When a boat is penalized for a second time under rule P1 her penalty shall be a Two-Turns Penalty under rule 44.2. If she fails to do so she shall be penalised one lap count.
- P2.3 is amended to “When a boat is penalised for a third time under P1 her penalty shall be a four-turn penalty. For any subsequent penalties under P1
- 14.2. When a boat penalised under 14.1 gains an advantage despite taking a penalty a member of the protest committee or designated observer may impose a penalty of one or more additional turns signalled by pointing a yellow flag at her, hailing her sail number and making a repeated sound signal.
- 14.3. Rule 44.1, *Taking A Penalty*, is changed to permit a boat to take a “stop-and-go” time penalty accepted during an arbitration hearing.
- 14.4. The penalty at a protest hearing will be at the discretion of the Protest Committee and may be less than disqualification. The scoring abbreviation for a discretionary penalty will be DPI

15. Time Limits and Target Times

- 15.1. The race will finish when all boats have passed through the inner gate mark 24 hours after the start.
- 15.2. Boats failing to finish within 30 minutes after the first boat sails the course and finishes will be scored at the completion of her last completed lap. This changes rules 35, *Time Limit And Scores*, and A4, *Low Point And Bonus Point Systems*.

16. Protests and Requests for Redress

- 16.1. Boats intending to protest shall lodge a protest within 15 minutes of the sailor being ashore for the first time after the incident, in addition to the requirements of rule 61.1(a), *Informing The Protestee*, they shall inform the Race Committee at the race caravan immediately on coming ashore of her intention to protest and the identity of the boat(s) protested against. The protesting boat must receive an acknowledgement from the Race Committee. This changes rule 61, *Protest Requirements*.
- 16.2. Protest forms are available at the Race Caravan.
- 16.3. The protest time limit is 15 minutes after the last boat has finished. The same protest time limit applies to all protests by the Race Committee and Protest Committee and to requests for redress. This changes rules 61.3, *Protest Time Limit*, and 62.2, *Redress*.
- 16.4. Notices will be posted no later than 15 minutes of receiving the protest to inform competitors of hearings in which they are parties. The notice will include the order and location of the hearing.
- 16.5. For the purpose of rule 64.3(b), *Decisions On Measurement Protests*, the ‘authority responsible’ is the measurer appointed by the organising authority.
- 16.6. A request for reopening a hearing shall be delivered no later than 15 minutes after the party requesting reopening was informed of the decision. This changes rule 66, *Reopening A Hearing*.

17. Arbitration

- 17.1. For all protests an arbitration hearing may be offered prior to any formal protest hearing.

Yachting New Zealand regulation on Arbitration will apply. The penalty offered at an arbitration hearing will be at the discretion of the Arbitrator. The scoring abbreviation for a scoring penalty that has been accepted after Arbitration will be ARB.

- 17.2. The Arbitration hearing will be heard as soon as sailors representing the Protestor and Protestee(s) are ashore. The Arbitrator may instruct a sailor to remain ashore for the purpose of attending the Arbitration hearing. Instruction 12.1 will not apply if the Arbitrator so instructs.

18. Scoring

- 18.1. The team that completes the greatest number of laps (after adjustments for penalties) the soonest, will be the winner.

19. Safety Regulations

- 19.1. A boat that retires from a race shall notify the Race Committee as soon as possible.
- 19.2. The Race Committee reserves the right to retire a sailor from the race should they consider that sailors continued participation to be unsafe for any reason.

20. Replacement of Crew or Equipment

- 20.1. Substitution of competitors will not be allowed without prior written approval of the Race Committee.
- 20.2. Substitution of damaged or lost equipment will only be allowed by written approval by the Race Committee. Requests for substitution shall be made to the Race Office at the first reasonable opportunity.
- 20.3. Each competitors sail shall be supplied by the Organising Authority. A change of sail or sail numbers will not be allowed without prior written approval of the Race Committee.
- 20.4. No change of equipment other than as provided in Instructions 20.1 and 20.2 will be allowed.

21. Equipment and Measurement Checks

- 21.1. A boat or equipment may be inspected at any time for compliance with the class rules and sailing instructions. On the water, a boat can be instructed by the Race Committee appointed measurer or representative to proceed immediately to a designated area for inspection.

22. Support Boats

- 22.1. Race Committee boats are the only support boats permitted on the lake. Except at the request of the Race Committee. no support team leaders, coaches, parents and other support personnel are permitted afloat during the race.
- 22.2. The Race Committee or the Protest Committee may protest any boat whose support team is in breach of Instruction 22.1. Penalties imposed as a result of a protest under this rule will result in a penalty being imposed on the boat(s) supported by the support boat.

23. Launching and Retrieval Restrictions

- 23.1. Unless otherwise directed by the Race Committee, all competing boats and equipment shall be launched and retrieved from Sylvan Park


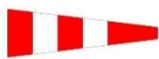





24. Radio Communication

- 24.1. A boat shall neither make radio transmissions while racing nor receive radio communications not available to all boats. This restriction also applies to mobile telephones.

25. Disclaimer of Liability

- 25.1. Competitors participate in the regatta entirely at their own risk. See rule 4, *Decision to Race*. The Organising Authority and its agents (specifically including the personnel of the Organising Authority) together with other parties involved in the Regatta accept no responsibility or liability whatsoever for any loss, damage, injury or death which may occur to any person or property, whether ashore or afloat, as a consequence of participation in the Regatta or otherwise.

Notes:

R		Rule 42 varied - except on a beat, pumping, rocking and ooching are permitted	AP		All sailors return to shore after current lap
O		Rule 42 no longer varied	1		Solo sailors return to shore after current lap
M		Mark is changing position. Treat the mark and the rib flying M, as the mark.	4		Sub-Youth sailors return to shore after current lap
			N		Return immediately to shore and await further signals